

Your league's name here **Player Evaluations and Drafts**

The purpose of player evaluations and the player draft is to create as much balance between the teams as possible. It is important that all players are evaluated on the basic skills of their sport. Each sport may also identify certain skill positions that have a major impact and evaluate for those skills. Head coaches give each player a score, from a low of 1 to a high of 5, on each of the skills observed at the evaluations. These scores are then turned in to the Athletic Director to be totaled, and an average score determined for each player evaluated.

There then is a pre-draft meeting, attended by all the coaches, the Athletic Director and the Sport Commissioner. The point rankings for each player that were turned in to the A.D. are reviewed to make sure they are reasonable. Things like prior playing experience, All Star selection, etc., are considered to ensure that the player's rankings are as accurate as possible. Of course we realize that some players will turn out to be much better than their evaluation, and other players may not do as well as expected. The goal is to arrive at the fairest evaluation we can. The other objectives of this pre-draft meeting are:

- 1) determine the top "skill players" in the league – the number of players should equal the number of teams
- 2) finalize head coaching positions, based upon the number of players evaluated
- 3) discuss pairings of assistant coaches with head coaches in an effort to balance the coaching
- 4) determine all "frozen" players (defined later)
- 5) determine point values for any unevaluated players
- 6) discuss any rulings or situations which need further explanation
- 7) review the draft ranking and change if necessary

The actual Player Draft meeting will work as follows:

- 1) Identify the "frozen" players. Only family relations like sons, daughters, grandsons, nephews, etc. of the head and main assistant coaches that coached in the previous Fall or Spring season may normally be "frozen" players. The other "frozen" player consideration that Your league's name here may allow for is the family relation of a team sponsor. However, there can be only two "frozen" players per team. Also, two top "skill players" may not be frozen on the same team if both players fall within the same first round selection.
- 2) The first round is a "skill player" round. Each team must select one of the top rated "skill players" which were determined at the pre-draft meeting. The second round may also be a "skill player" round, if the sport designated a second "skill" position. If a coach chooses to select a player not in the second "skill" position round, he/she may do so.
- 3) Each subsequent round will be an open draft. The players will be ranked and listed from highest evaluation score to lowest. The number of teams will determine the number of players in each round. If there are ties in ratings, all players with that rating will be considered part of that round. Any "frozen" players that are in a tied grouping must be taken in the round that they evaluate, or where they naturally rank.
- 4) Each team will draw a number to determine the draft order for the first round. For each subsequent round, point totals per team will be accumulated and the draft order will be the lowest point total to the highest. Any ties in point totals will be decided by drawing numbers. After the first round, players may be selected from any level of rating on the list. If in the final round there are fewer players available than teams, then these players will be selected by an equal number of teams, determined this time by highest point total to the lowest. The A.D. will note the next several teams that would pick, in case of late sign ups.
- 5) The Sport Commissioner and the Athletic Director will determine who can attend the pre-draft meeting and the draft meeting. No more than one assistant coach per team should be present.
- 6) Trading of players will be permitted only at the draft. Trades must be approved by all coaches. Exceptions for trading after draft meeting would be for sponsor conflicts or coach issues, but all trades must still be approved by all coaches and the Sport Commissioner.
- 7) The cutoff for late registration is 2 weeks after the completion of the draft for that age group. The player will be assigned to the team that would have had the next pick in the draft. Only players that are new to Park Sharon are eligible for late registration.